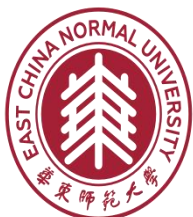


Spectrum: Speedy and Strictly-Deterministic Smart Contract Transactions for Blockchain Ledgers

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数据科学与工程学院

Outline

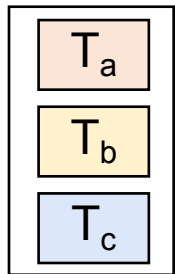
- Motivation
- Background
- Goals & Contributions
- Methodology
- Evaluation
- Conclusion & Future work

Motivation

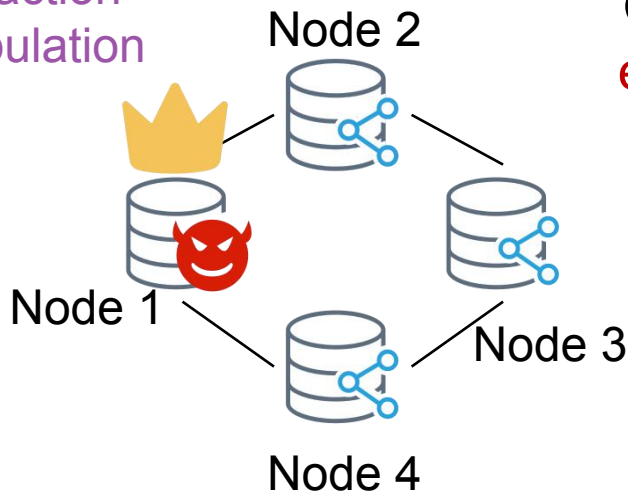
- Unlike traditional databases, **blockchain ledgers** concern **ordering fairness**
- Existing deterministic execution schemes fail to preserve both ordering fairness and high performance

Prevents transaction ordering manipulation

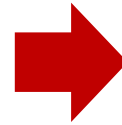
$$T_a < T_b < T_c$$



Block



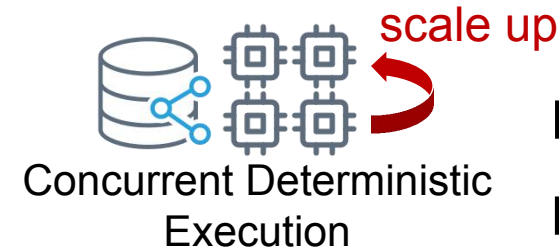
Given the fair ordering, **execution** is required to **preserve such fairness** (in the OE paradigm)



Serial Execution

Fairness ✓

Efficiency ✗



Concurrent Deterministic Execution

Fairness ✗

Efficiency ✓

Modern Byzantine consensus, e.g., Pompe [OSDI' 20], Themis [CCS' 23] incorporate fairness designs

Motivation

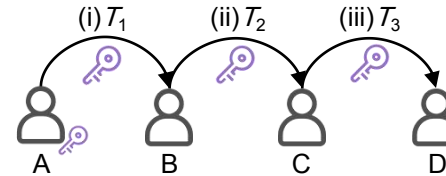
- They merely guarantee deterministic serializability, which can lead to a **deterministic (consistent across replicas), yet different** serial order than the agreed-upon ordering

e.g., **AccessControl** contract: A caller with access permission can grant it to a specified address

```
contract AccessControl {  
    mapping(address => bool) public access;  
    function grantAccess(address to) public {  
        if (access[msg.sender] != false)  
            access[to] = access[msg.sender];  
    }  
}
```

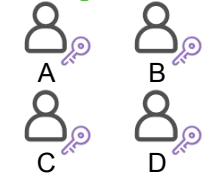
Initially, only A has permission; $T_1: A \rightarrow B$, $T_2: B \rightarrow C$, $T_3: C \rightarrow D$

The Fair Consensus Ordering: $T_1 \rightarrow T_2 \rightarrow T_3$

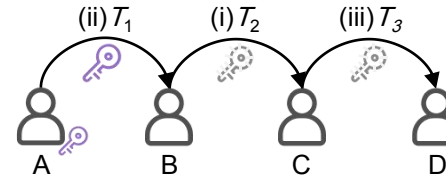


Execution Preserves Ordering Fairness

After exec.

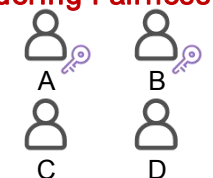


A Deterministic Execution Serial Order: $T_2 \rightarrow T_1 \rightarrow T_3$



Execution Disrupts Ordering Fairness

After exec.



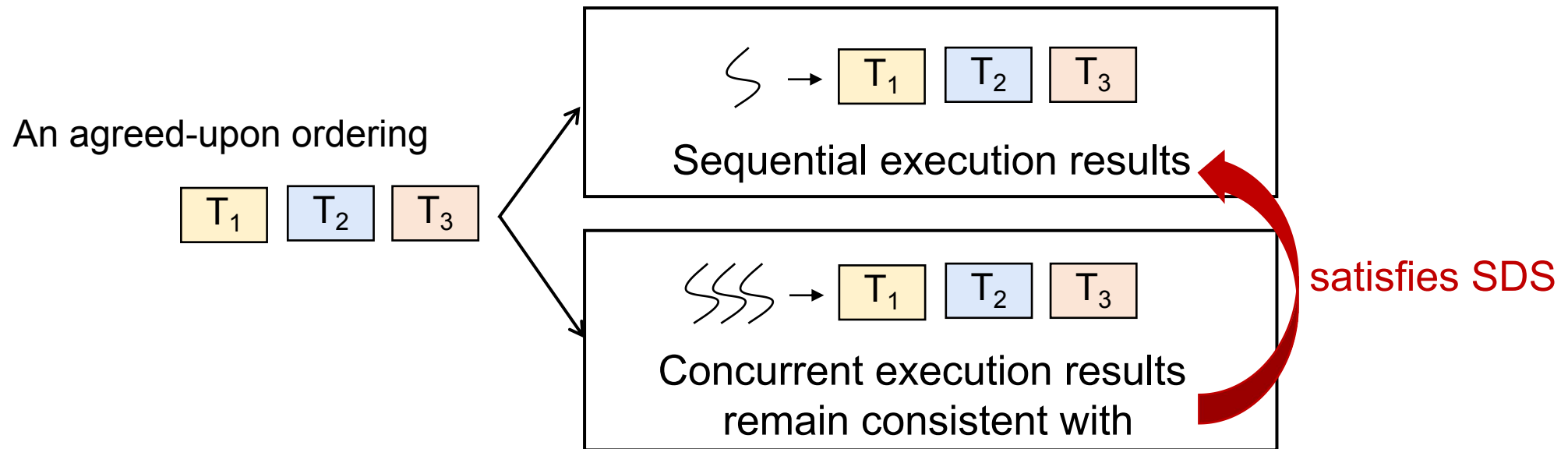
Diverged results

Merely Determinism **Does NOT**
Preserve Ordering Fairness

Background

■ Problem Definition: Strictly-Deterministic Serializability (SDS)

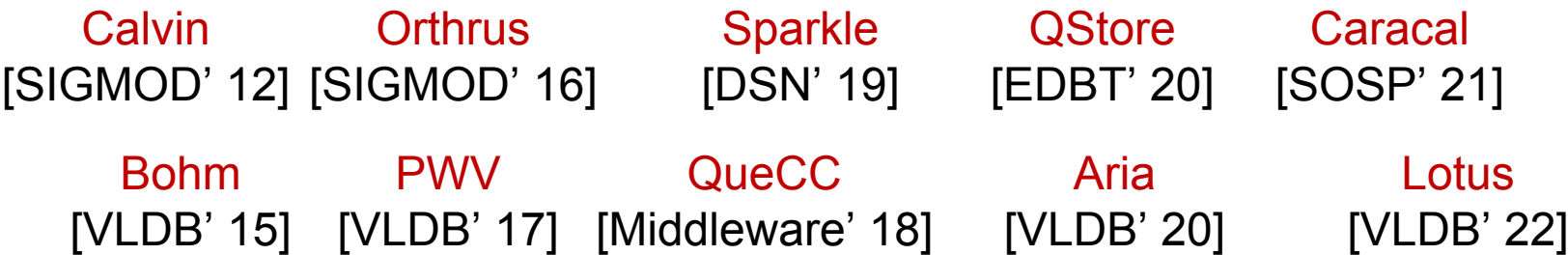
- Given an agreed ordering of transactions, $O: \{T_1, \dots, T_n\}$, an execution schedule of transactions S satisfies **strictly-deterministic serializability** iff its effect is equivalent to the sequential execution of O , which adheres to the transactions commit order, $\{T_1, \dots, T_n\}$



Background

- For blockchain ledgers, ensuring SDS in an execution scheme preserves ordering fairness
- But most Deterministic Concurrency Control (DCC) schemes **fail to ensure SDS** when processing **smart contracts with runtime-determined accesses**

Deterministic
Concurrency
Control
(Database)

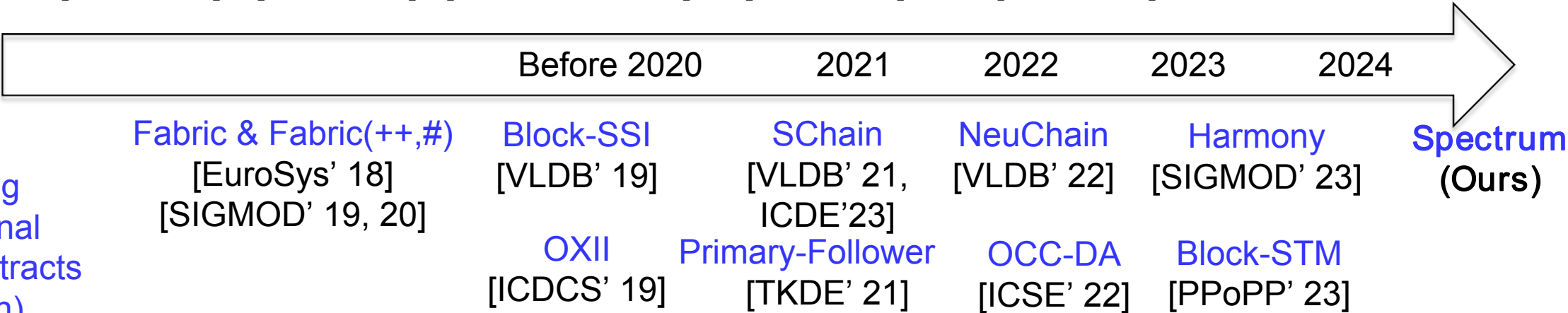


Kindly refer to the paper for an in-depth analysis

Deterministic Execution Schemes	Execution Paradigm	No Complete R/W Sets	Strict Determinism	Scaling in Contention
▲ HyperLedger Fabric [10]	EOV	✓	✗	✗
▲ Fabric(++,#) [47, 49]	EOV	✓	✗	✓
▲ NeuChain [40]	EV	✓	✗	✗
• Calvin [55], PWV [22]	OE	✗	✗	✓
• Bohm [23], Caracal [45]	OE	✗	✗	✓
• QueCC [43]	OE	✗	✗	✓
• Aria, AriaFB [38]	OE	✓	✓	✓
• Sparkle [36]	OE	✓	✓	✗
▲ Primary-Follower [29]	OE	✓	✗	✓
▲ SSI [39], OCC-DA [24]	OE	✓	✗	✓
▲ OXII [9], PEEP [15]	OE	✗	✗	✓
▲ Harmony [33]	OE	✓	✗	✓
▲ Spectrum (Ours)	OE	✓	✓	✓

• Scope of Databases ▲ Scope of Blockchains

Parallelizing
Transactional
Smart Contracts
(Blockchain)



Background

- Quasi-Turing-complete smart contracts have **runtime-determined access patterns**

```
1 pragma solidity >=0.8.2 <0.9.0;
2 contract MutableRW {
3     mapping(uint256 => uint256) public store;
4     function add(uint256 key0, uint256 key1) public {
5         uint256 bal0 = store[key0];
6         uint256 bal1 = store[key1];
7         if (bal0 < bal1) store[key0] += bal1;
8         else store[key1] += bal0;
9     }
10 }
```

T_i $\xrightarrow{\text{invoke}}$ add(key0, key1) $\xrightarrow{\text{branch}}$ bal0 < bal1 ?

Branch 1	Branch 2
Snapshot ₁ \rightarrow (bal0 < bal1)	Snapshot ₂ \rightarrow (bal0 \geq bal1)
T_i 's R_Set: { store[key1] }	T_i 's R_Set: { store[key0] }
T_i 's RW_Set: { store[key0] }	T_i 's RW_Set: { store[key1] }

Mutable R/W Sets

A Transaction with mutable read/write sets

Runtime-determined nature



whose read/write sets can **vary**
across different snapshots
(Mutable read/write sets)



Most DCC schemes **CAN NOT** guarantee
SDS when handling mutable r/w sets

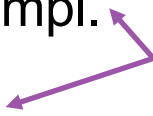
For inaccurate pre-acquisition or inherent
scheme limitations (reordering, violations, etc.)

Goals & Contributions

■ Design goal

- Spectrum, a DCC scheme that ensures **both strict determinism and high performance (across diverse workloads)** for blockchain ledgers

■ Key points and contributions

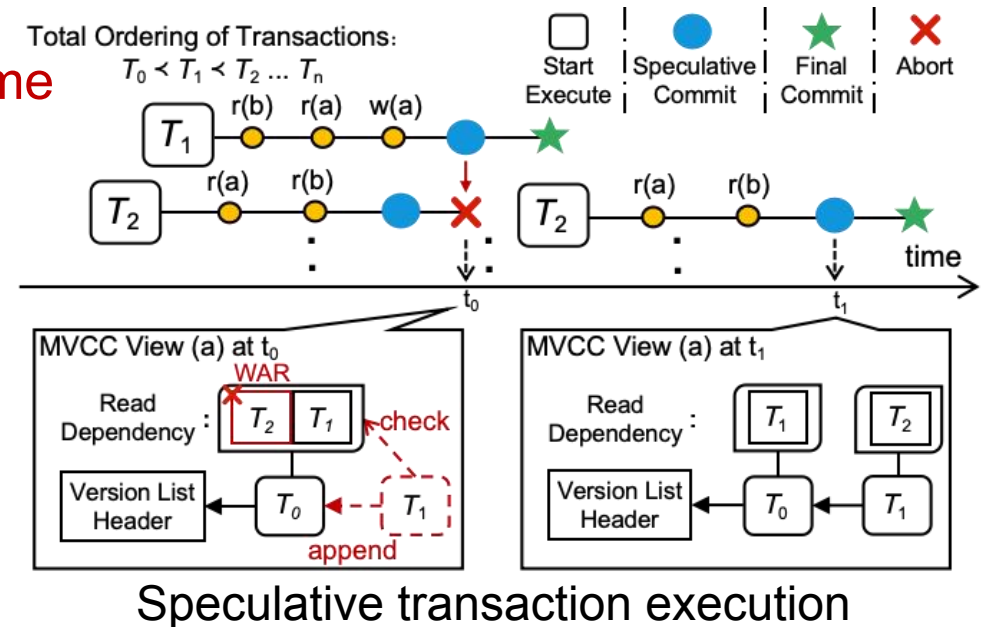
- Leverages speculative execution to **ensure SDS for concurrent smart contract transactions**
 - Proposes a partial rollback mechanism with efficient impl.
 - Designs a predictive transaction scheduling method
 - Evaluates by running EVM-Based smart contracts on YCSB, SmallBank and TPC-C alike benchmarks
- Two novel optimizations to maintain high performance under contention
- 

Methodology

■ #1 Speculative transaction execution

- Multi-Version Concurrency Control with runtime conflict detection
- Lets each thread independently execute Txns in speculation => high inter-thread concurrency
- Transaction lifecycle: 1) Execution; 2) Speculative Commit; 3) Final Commit

- Detects and aborts **any order-violating Txns at runtime**
- **Re-executes them** with their original seq. numbers
- Upholds SDS

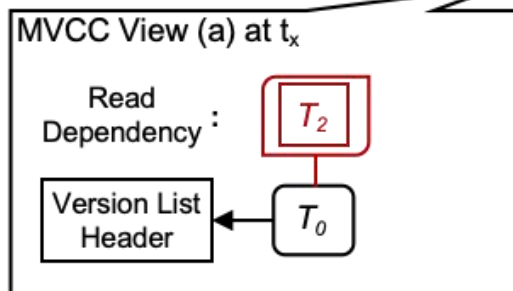
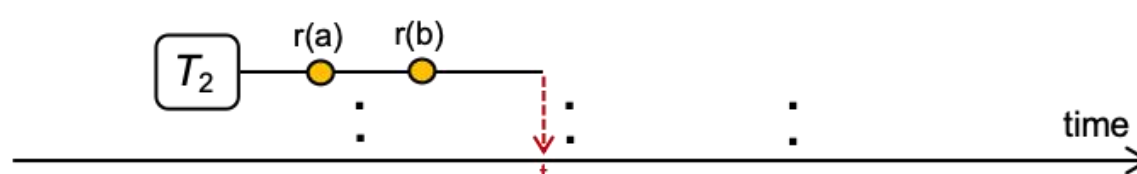
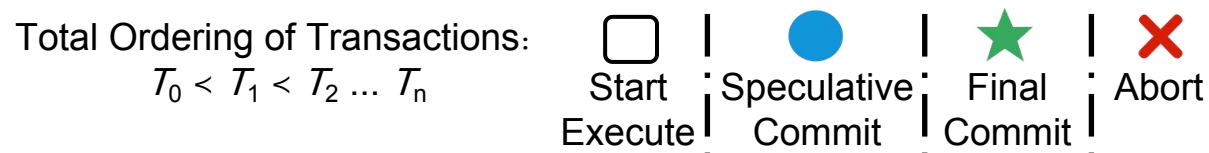


Methodology

■ #1 Speculative transaction execution

➤ Transaction lifecycle: 1) Execution; 2) Speculative Commit; 3) Final Commit

1) **Execution**: runs OPs, **reads** from shared storage (if not found locally), **writes** to T 's local storage



Shared storage
e.g., T_2 reads T_0 's $w(a)$

Read operations:

T 's local storage \rightarrow shared storage

(reads the largest preceding version before T and records read dep.)

↖ Enables aborting T if a conflict is detected later

Write operations:

merely inserts to local storage

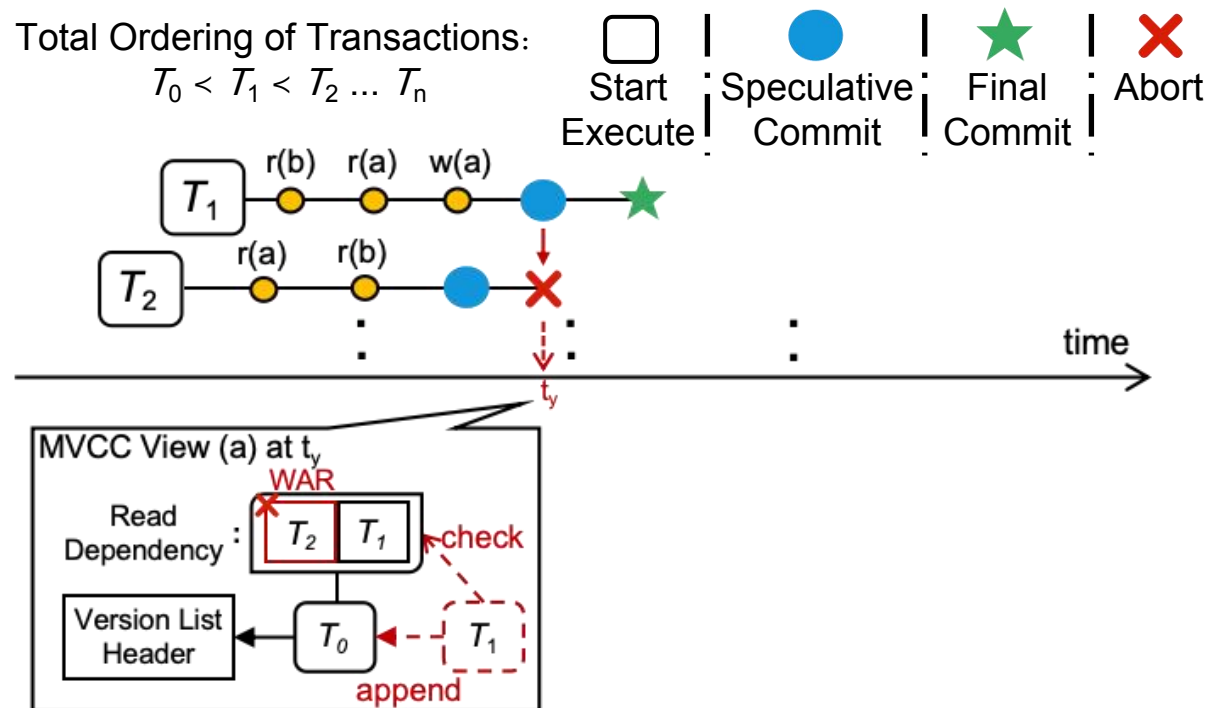
Speculative transaction execution

Methodology

■ #1 Speculative transaction execution

- Transaction lifecycle: 1) Execution; 2) Speculative Commit; 3) Final Commit

2) **Speculative Commit**: makes **writes visible** & **detects** conflicts & **aborts** order-violating Txns



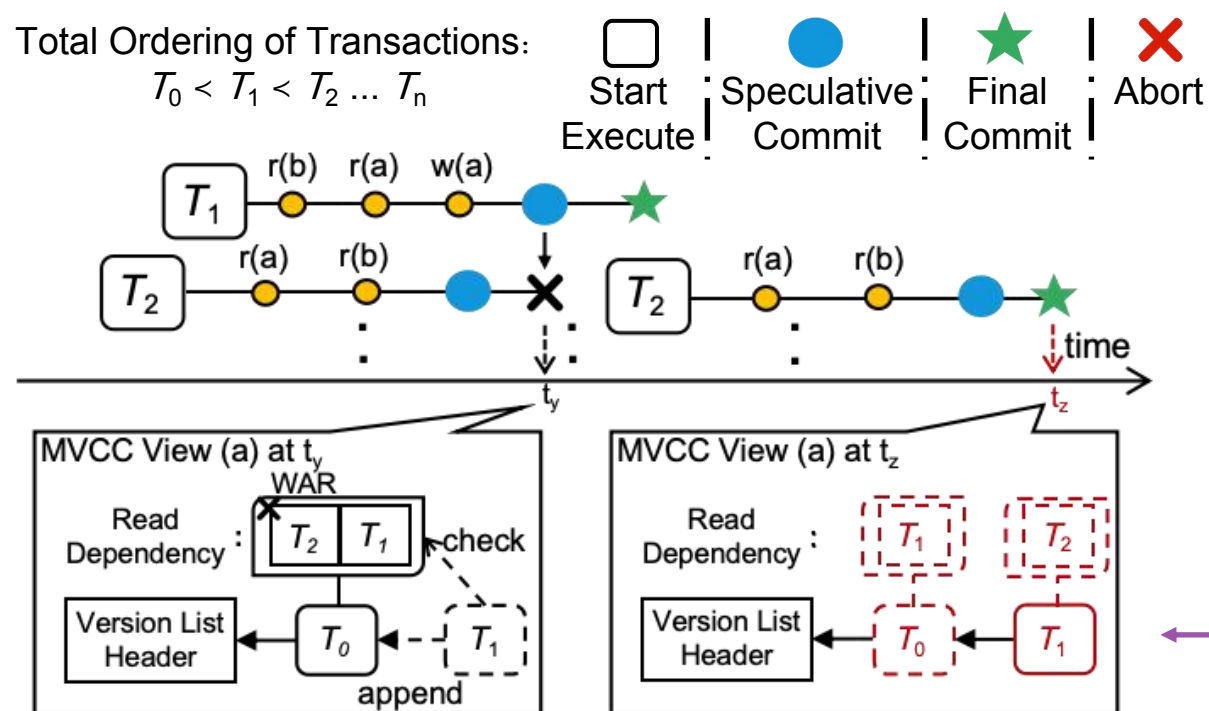
Speculative transaction execution

Methodology

■ #1 Speculative transaction execution

➤ Transaction lifecycle: 1) Execution; 2) Speculative Commit; 3) Final Commit

3) **Final Commit**: updates the tracking counter, **cleans** redundant versions & deps



FC condition (i): all Txns preceding T have been finally committed

FC condition (ii): T remains unabort

Promises T no longer to be aborted

← After T_1, T_2 finally committed

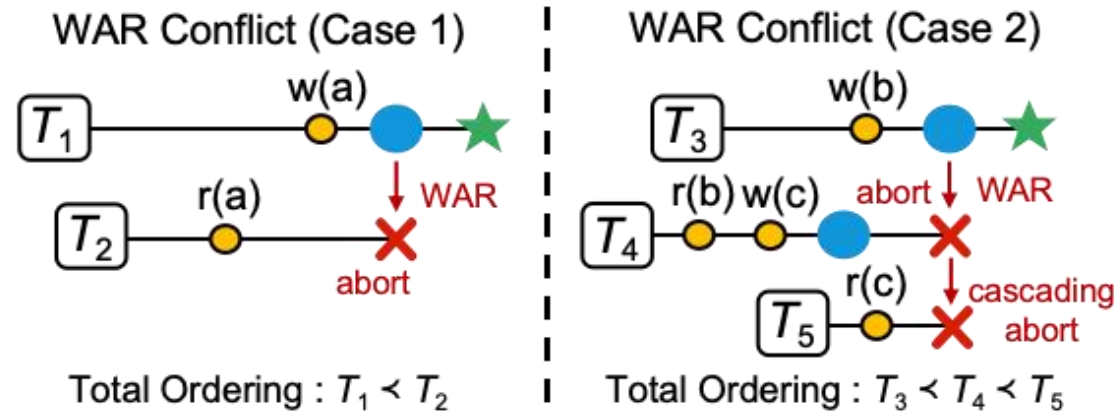
Speculative transaction execution

Methodology

■ Conflict types

- Mis-speculations lead to **write-after-read (WAR) conflict** (but no WAW or RAW conflicts)
- WAR conflict: Txn T_i 's write W_i (visible til T_i 's spec. commit) is **missed** by T_j 's read R_j , where W_i conflicts with R_j and $i < j$
- Become scaling bottlenecks under contended workloads

both the **Overhead** and the **Number** of mis-speculations



Exemplifying the WAR Conflict

Methodology

■ #2 Fine-Grained transaction rollback

- When a WAR conflict occurs, the aborted transaction(s) need **rollback** and **re-execute**

Traditionally: Complete

Complete

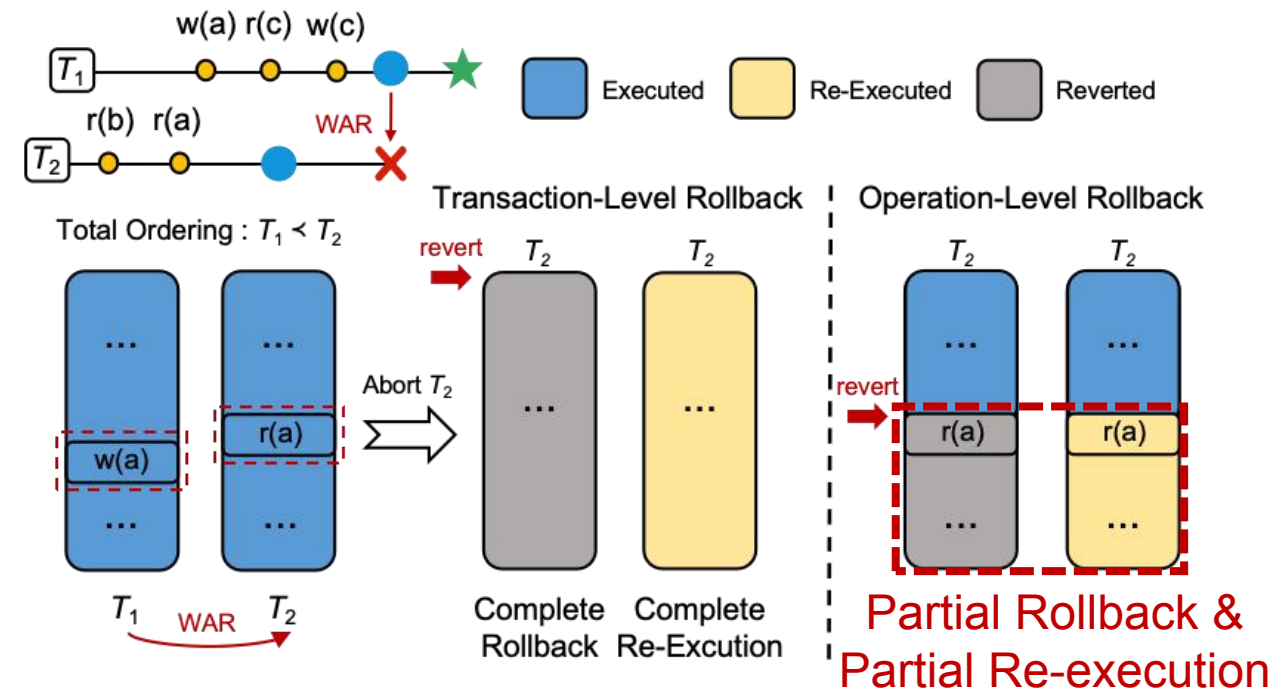
Expensive and wasteful for smart contract Txns !!!

- Partial rollback mechanism:

Only the operations impacted by the conflict need to be rolled back and re-executed

- Avoids wasting CPU resources
& Saves re-execution overhead

Reduces the overhead per mis-speculation



Comparison of transaction- and operation-level rollback

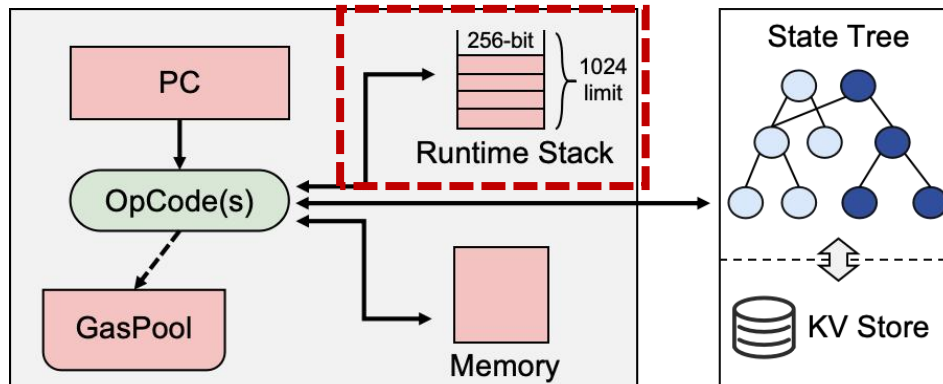
Methodology

- Implementing partial rollback in stack-based EVM
 - **pStack**, a persistent stack with Copy-on-Write (CoW) mechanism \Leftrightarrow replacing EVM's Stack
 - Efficiently restores and operates on multiple stack snapshots, (i.e., checkpoints)

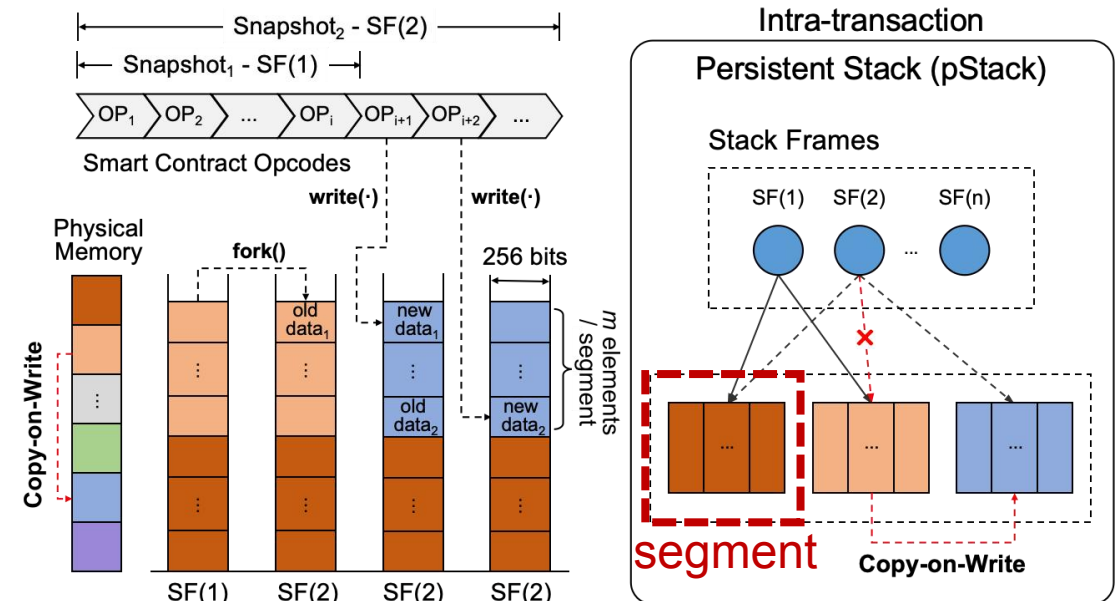
CoW at the 'segment' level
(consecutive stack elements)

Exposes three primitives: 1. **write**(elementIndex, value); 2. **fork**(); 3. **rollback**(snapshotID)

Replaces EVM's Stack with pStack for
efficient checkpointing



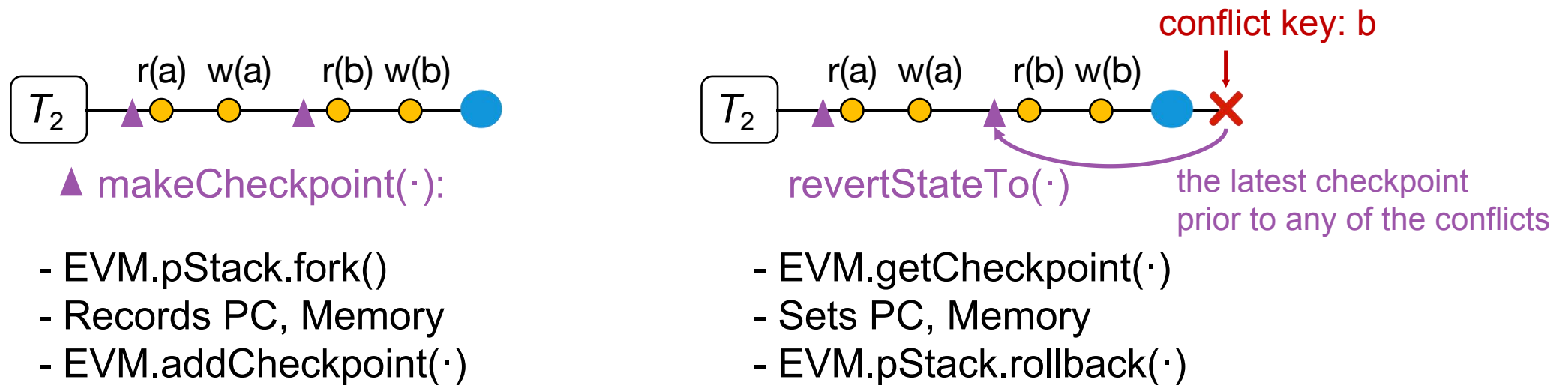
Ethereum Virtual Machine (EVM) structure



pStack-based stack frame management

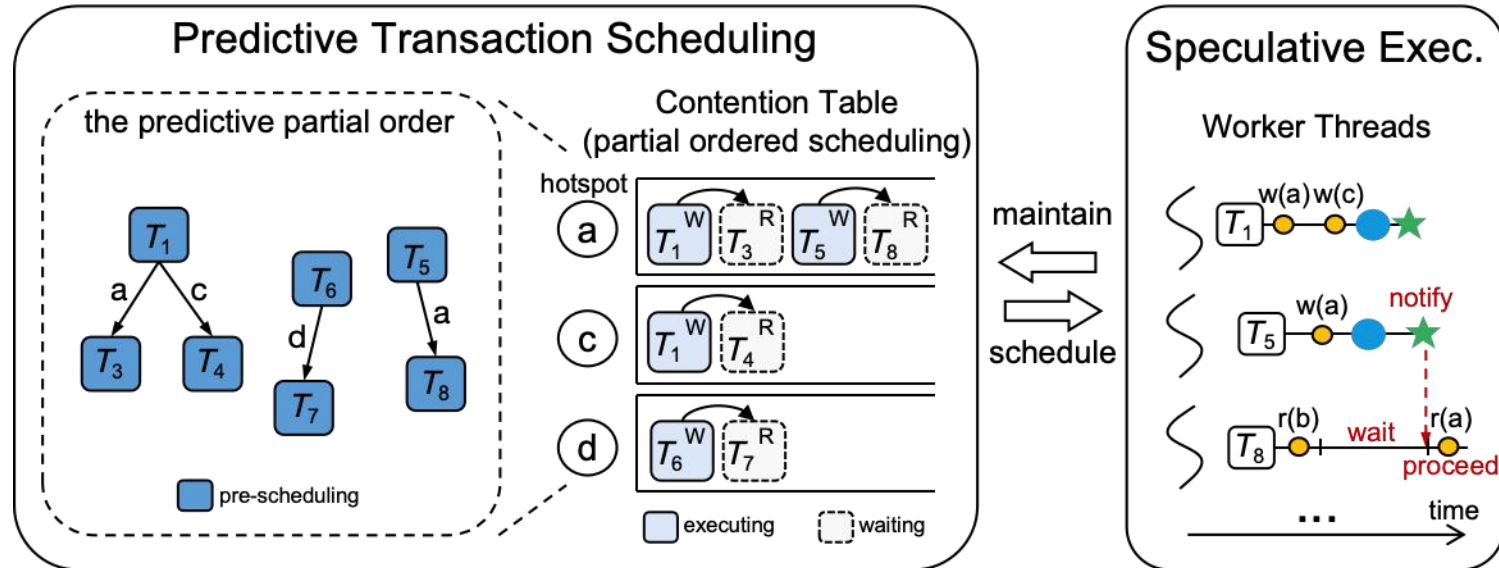
Methodology

- Integrates partial rollback implementation with speculative execution
- Makes a checkpoint **before an external read**, i.e., SLOAD with the read not in local storage
- Rolls back to a checkpointed state **right before** the conflict occurs
- **Low checkpoint memory cost & cache-friendly**



Methodology

- #3 Predictive transaction scheduling serving as 'hints'
 - Only requires **partial** a-priori read/write sets to pre-schedule potentially conflicting transactions
 - If the prediction is correct, it effectively **reduces the number of runtime mis-speculations**
 - **Independent** scheduling across replicas (ensures SDS despite different predictions)



Predictive scheduling optimization

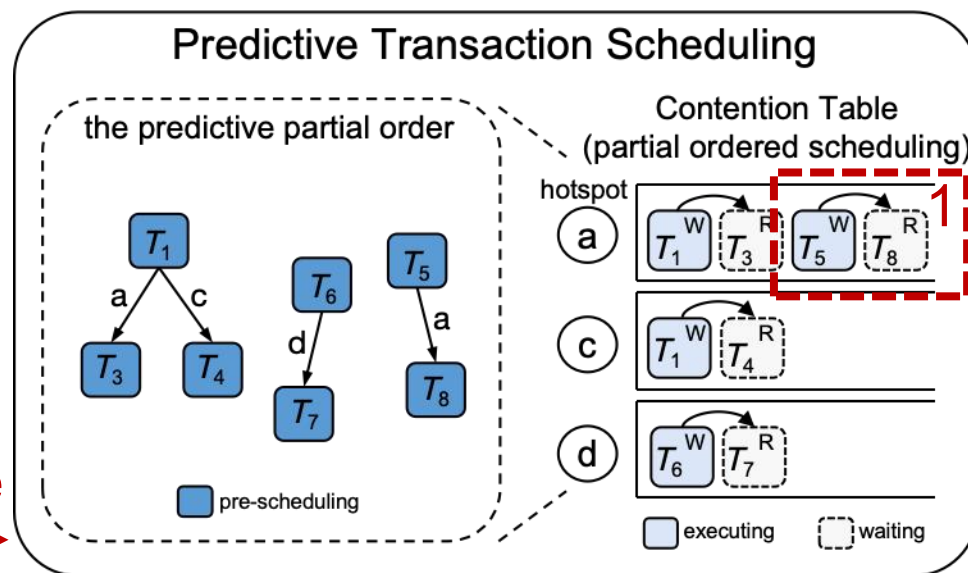
Methodology

- Key intuition: **wait for preceding conflicting Txns to be finally committed => avoid WAR conflicts**
- Sched. Algorithm (efficiency and correctness): concurrent maintenance and sequential granting
- Schedules **only highly-conflicted keys and predicted WAR conflicts**
- Superior parallelism than Calvin's single-threaded ordered lock pre-scheduling

Example:
pre-acquired rw_set

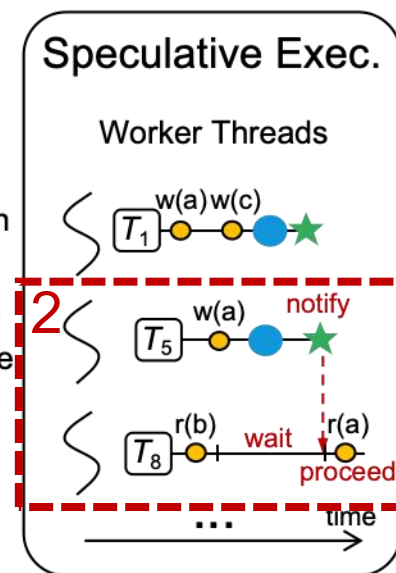
$T_5 : w(a)$
 $T_8 : r(a)$

1. Pre-maintenance



Predictive scheduling optimization

2. Runtime scheduling



Schedules reads,
finer than Txns

T_8 's $r(a)$ waits for
 T_5 's final commit

Evaluation

■ Testbed

- 2x Intel Xeon Gold 6330 CPU (28C56T each) with 256GB DRAM

■ Benchmarks

- YCSB & SmallBank & TPC-C alike smart contracts (written in Solidity)
- Uniform workload and Skewed workload (controlled by *Zipf*)

■ Baselines (incl. SOTA DCC schemes)

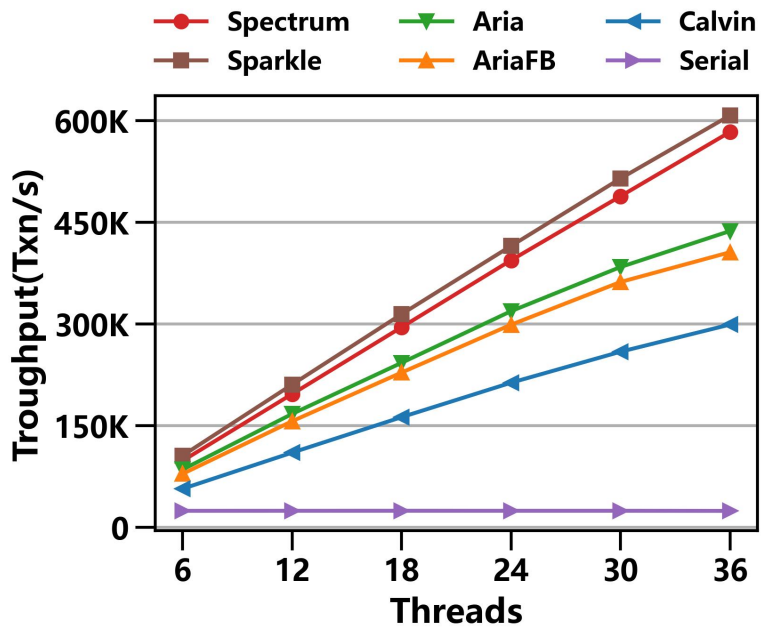
- Serial
- Calvin
- Aria, AriaFB
- Sparkle

Benchmark	Transaction Type (# of reads/writes)	call ratio
YCSB	Get&Set (5r5w)	100%
SmallBank	Six standard functions (2r0w, 2r1w, 1r1w * 2, 2r2w * 2)	equal probability
TPC-C	NewOrder, Delivery, Payment (4r5w/orderline, deliver 10 orderlines, 1r1w)	N:D:P = 11:11:1

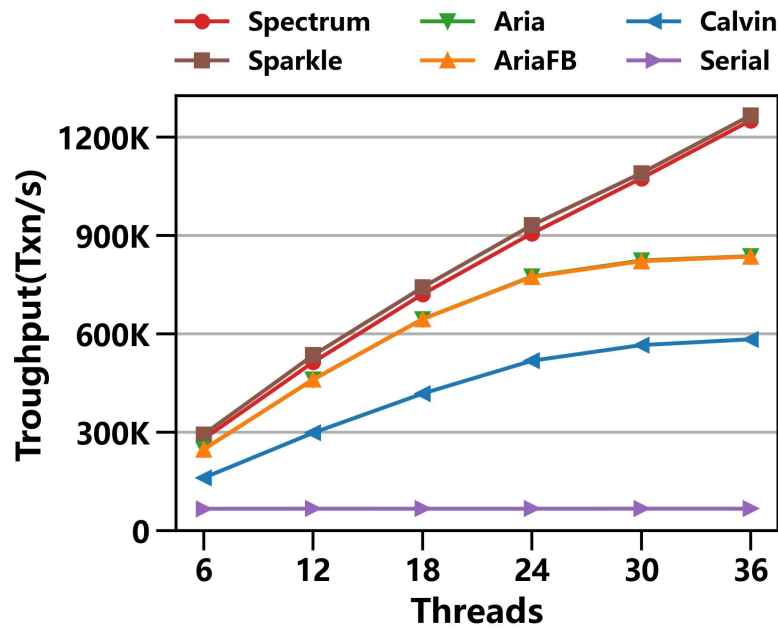
Kindly refer to our paper for further impl. and experiments

Evaluation

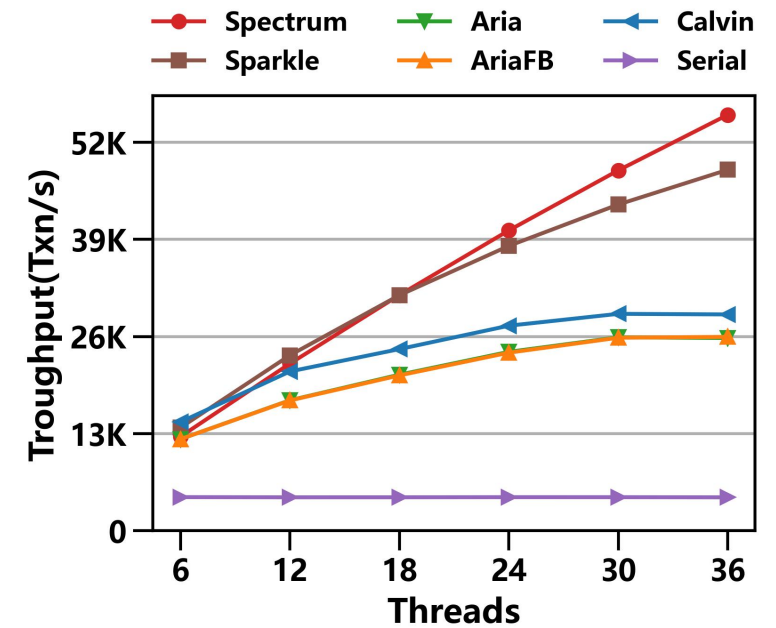
- Throughput of varying threads superior parallelism, no locking and phase synchronization
 - Under the uniform workload, both Spectrum and Sparkle scale well within 36 threads, and outperform Aria (1.3x~2.1x), AriaFB (1.4x~2.1x), Calvin (1.7x~1.9x) and Serial (12.7x~24.2x)



YCSB (Uniform)



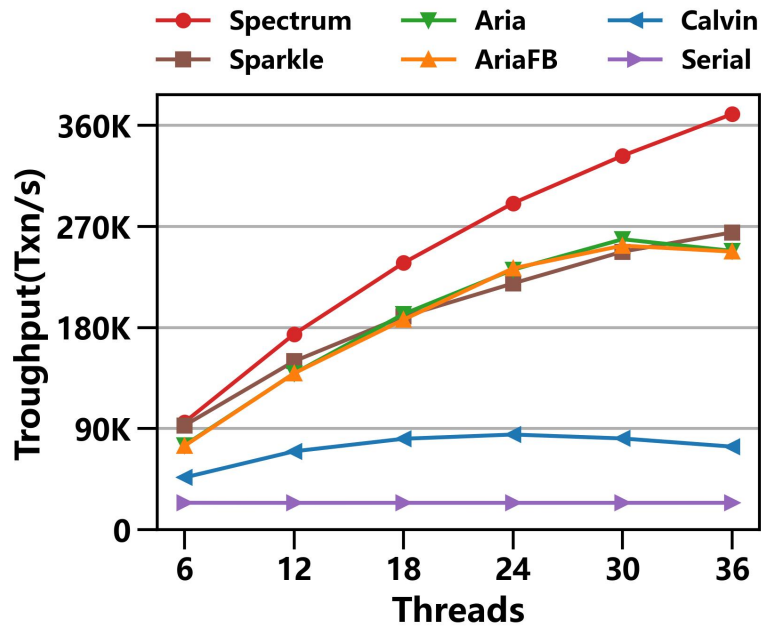
SmallBank (Uniform)



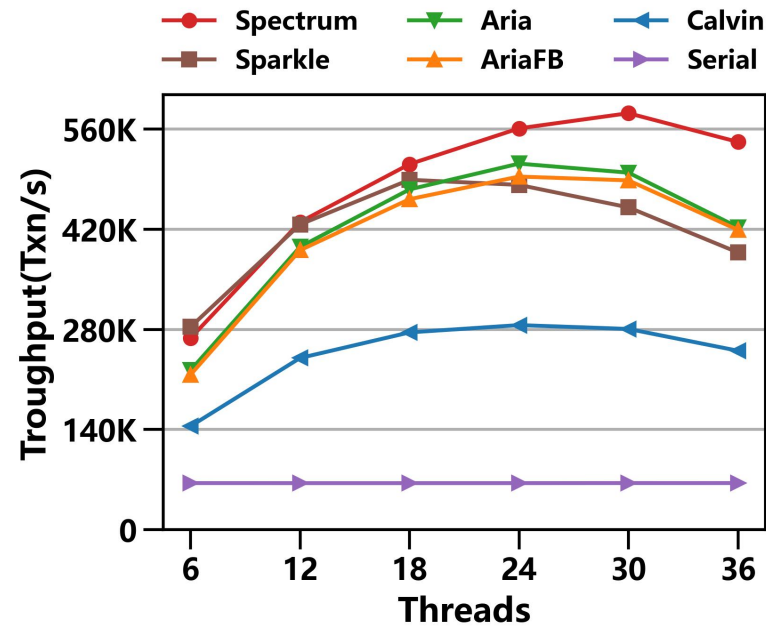
TPC-C (10 orderlines/order)

Evaluation

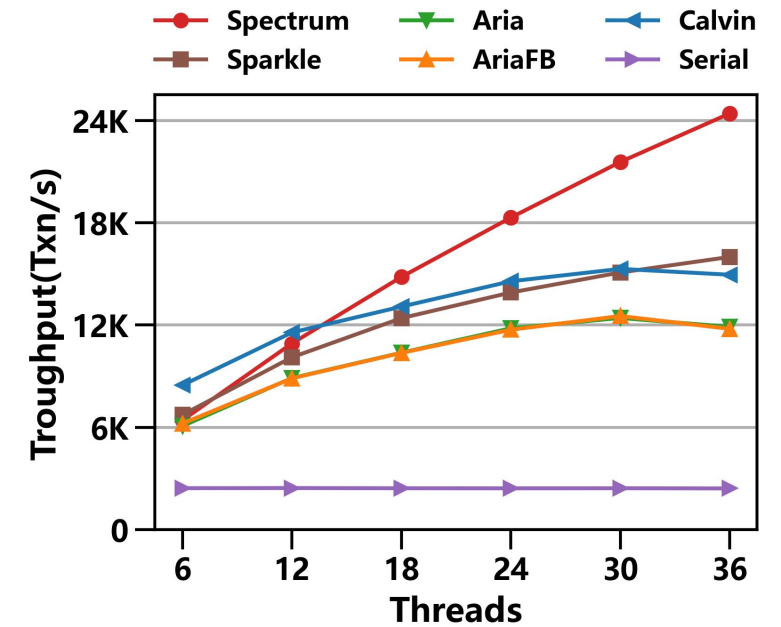
- Throughput of varying threads only applies partial rollback
 - Under the skewed workload, Spectrum achieves the highest peak throughput
 - Up to 1.6x, 2.1x and 5.0x higher throughput than Sparkle, Aria, and Calvin



YCSB (Zipf = 0.9)



SmallBank (Zipf = 1.1)

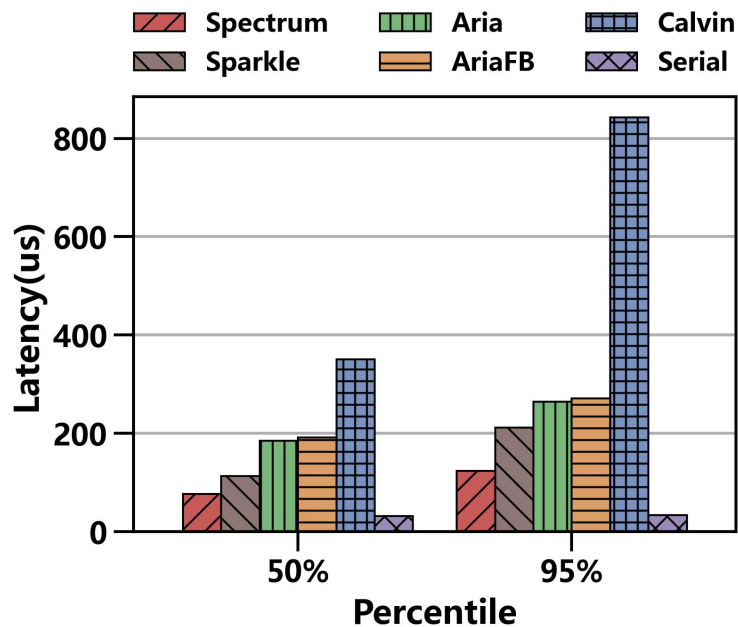


TPC-C (20 orderlines/order)

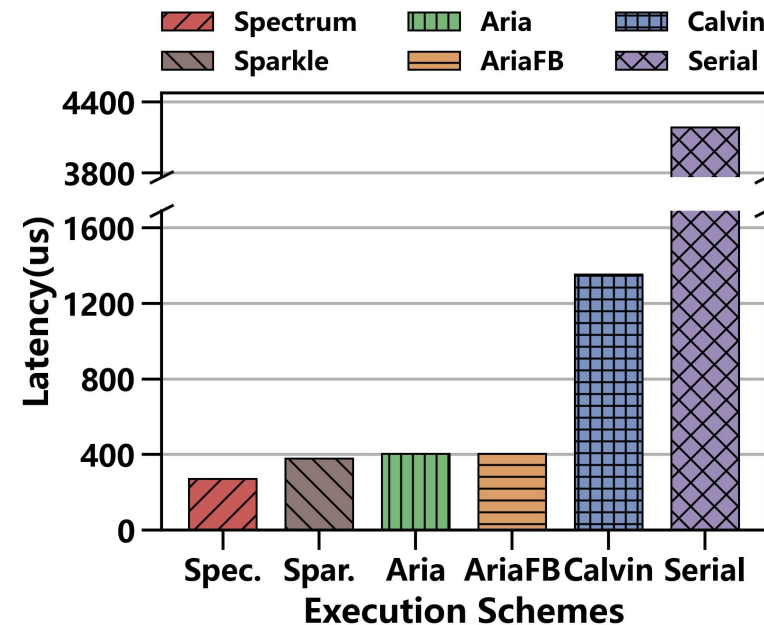
Evaluation

■ Transaction and Block latency

- Serial has the lowest tx latency, then Spectrum, Sparkle, Aria variants, and Calvin (the highest)
- Spectrum realizes the lowest block latency, **reducing it by 28.3%, 32.8%, 33.1%, 80.0%, and 93.5%** compared to Sparkle, Aria, AriaFB, Calvin, and Serial, respectively



p50, p95 Tx latency (YCSB, Zipf = 0.9)



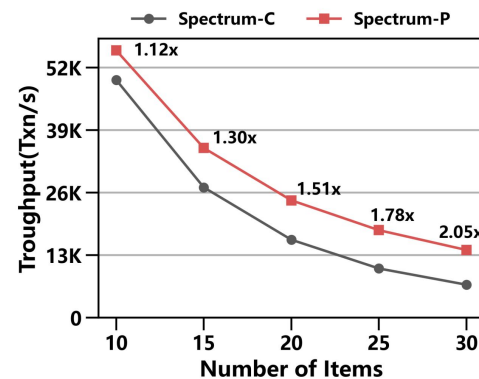
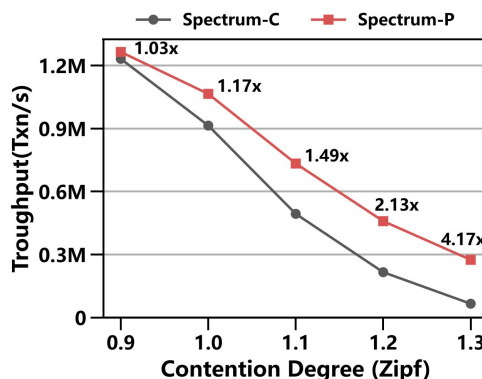
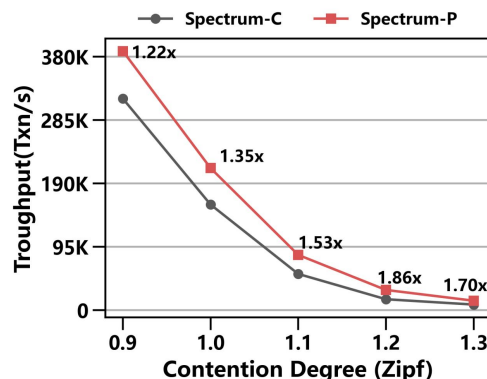
Block latency (YCSB, Zipf = 0.9)

Evaluation

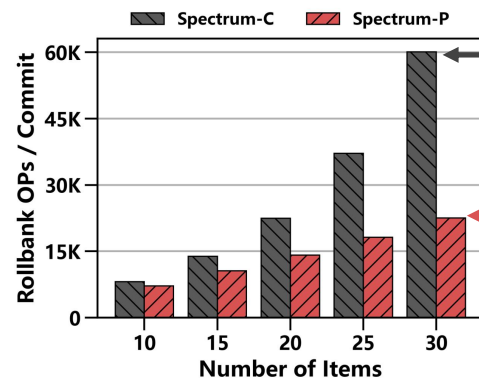
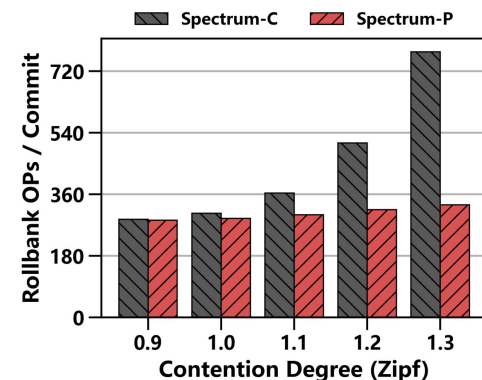
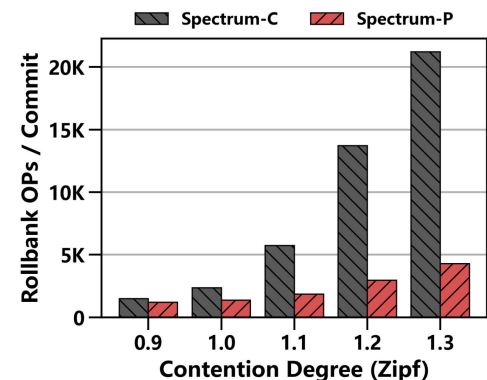
■ Evaluation of partial rollback (re-execution overhead)

- Partial rollback **effectively reduces** the number of operations to be rolled back and re-executed, by **79.8%**(YCSB), **57.6%**(Smallbank) and **64.9%**(TPC-C), compared to complete rollback

Scheme throughput
in varying Zipf



Rollback operations
per committed tx



← with complete rollback

← with partial rollback

YCSB

SmallBank

TPC-C

Evaluation

■ Evaluation of partial rollback (efficiency of pStack)

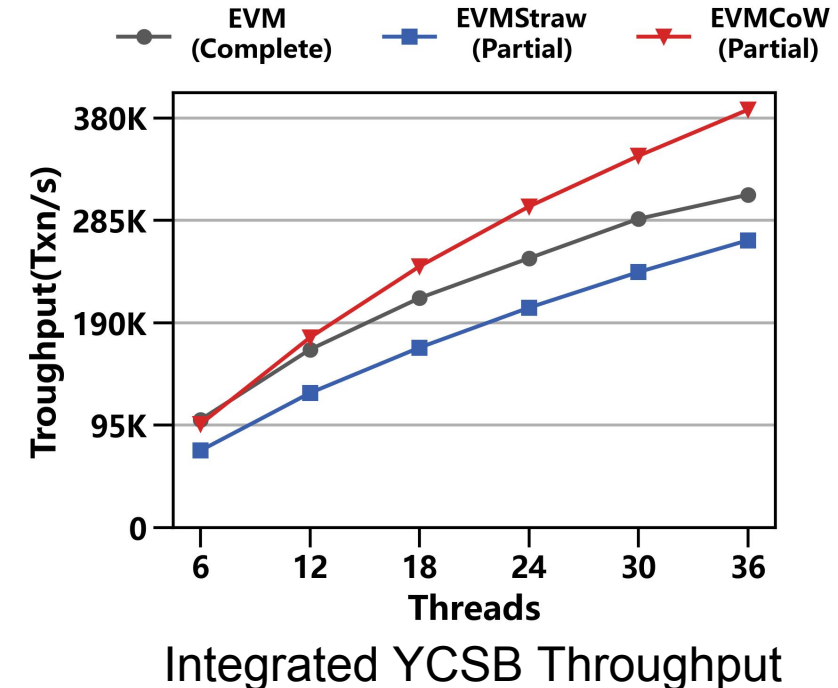
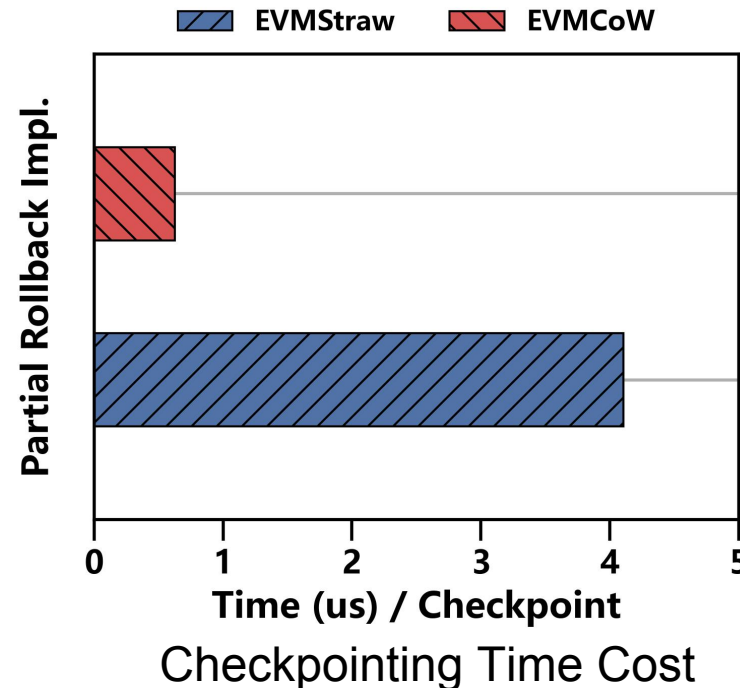
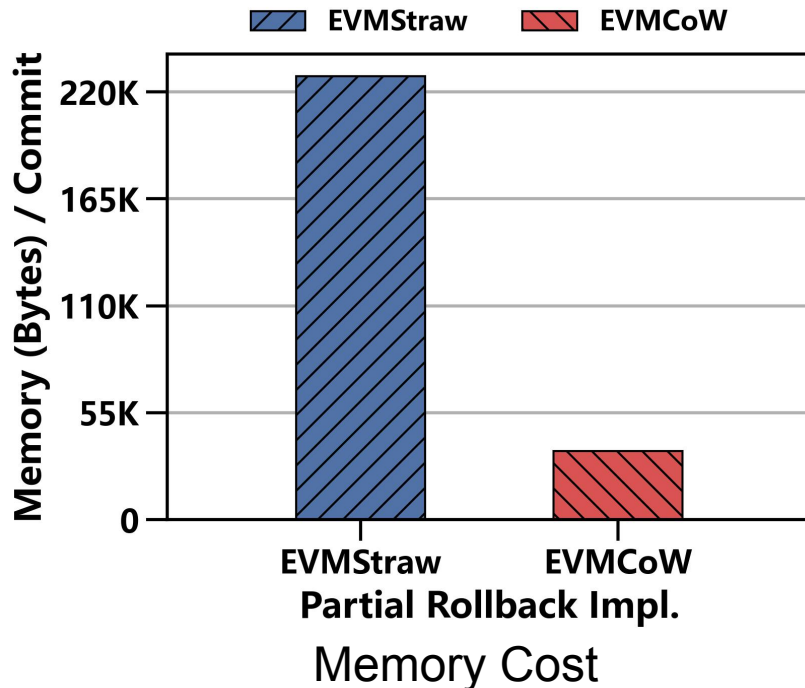
strawman: copies all stack elements when checkpointing

pStack: uses Copy-on-Write mechanism for checkpointing

➤ pStack saves **84.8%** checkpointing memory cost and largely reduces creation time

➤ pStack **enhances throughput by 31.2%** compared to the strawman approach

↖ efficient impl. and cache-friendliness

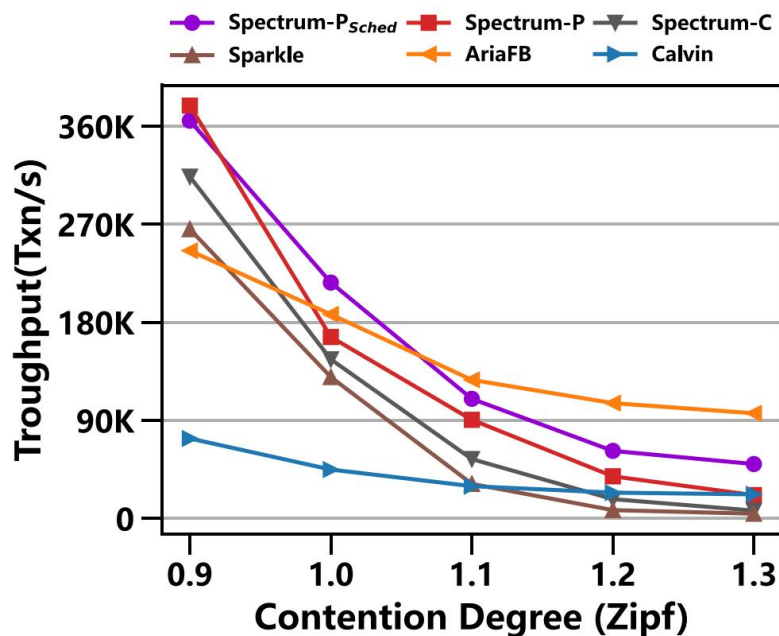


Evaluation

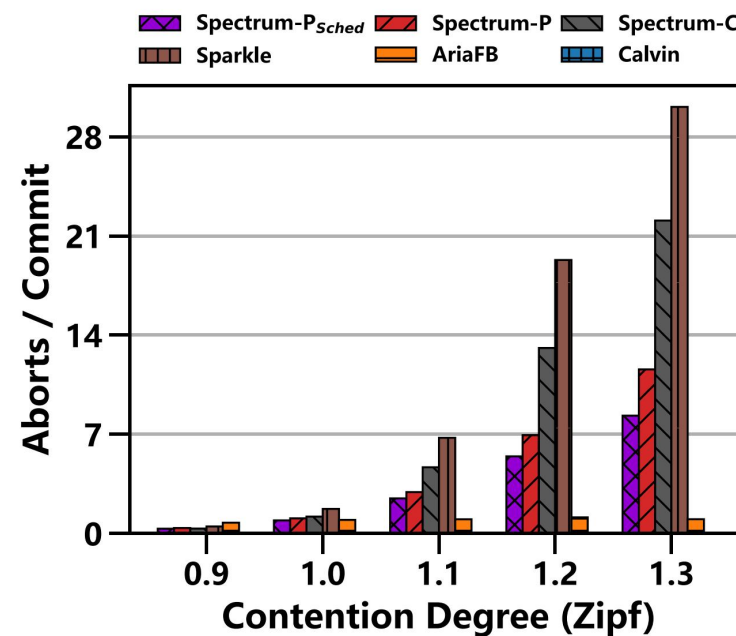
■ Evaluation of predictive scheduling

Spectrum-P_{Sched} implements both predictive scheduling and partial rollback
Spectrum-P only applies partial rollback
Spectrum-C employs neither of these optimizations

- Spectrum-P_{Sched} outperforms Spectrum-P by 2.3x and Spectrum-C by 6.8x
- Predictive scheduling further reduces aborts (number of mis-speculations) by 28.2% to 62.3%



Throughput of varying Zipf (YCSB)

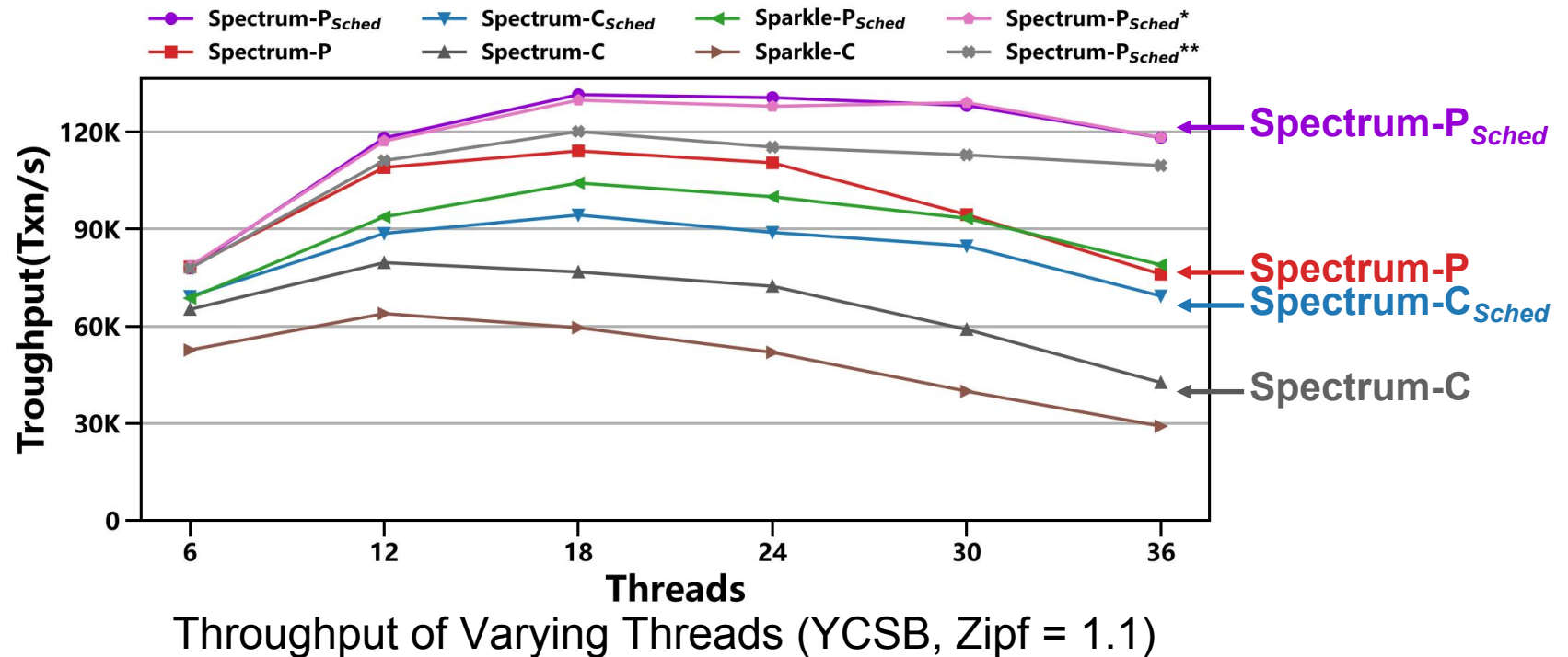


Aborts/Commit in Varying Zipf (YCSB)

Evaluation

■ Ablation Studies on Integrated Optimizations

- The improvement of using only pre-scheduling (Spectrum-C_{Sched}, 1.6x) is less than that of using only partial rollback (Spectrum-P, 1.8x), but leveraging both yields the best performance (Spectrum-P_{Sched}, 2.8x than Spectrum-C).



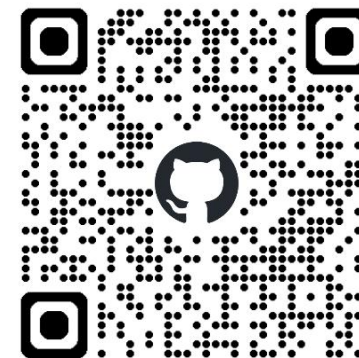
Conclusion & Future work

- Spectrum achieves both fair smart contract execution (by ensuring strict determinism) and high performance for blockchain ledgers
 - Speculative execution produces the same agreed-upon serial order with superior parallelism
 - Two novel optimizations: operation-level rollback & predictive scheduling
 - 1.4x ~ 4.1x higher throughput than SOTA DCC schemes (on YCSB, SmallBank, TPC-C alike smart contracts)
- Future work
 - Intra-transaction parallelism
 - Data-partitioned sharding settings

<https://github.com/jacklightChen/spectrum>



Paper Details



Source Code

Thank you for listening!
Q&A chenzh@stu.ecnu.edu.cn