Level Up
VOIDRUNNER

Class, Level & Archetype		Experience Points
Heritage	Culture	Background

Character Name

Ability Scores

Strength — SAVE — ☐ Prof

Dexterity — SAVE — ☐ Prof

Constitution — SAVE — ☐ Prof

Intelligence — SAVE — ☐ Prof

Wisdom — SAVE — ☐ Prof

Charisma — SAVE — ☐ Prof

Proficiency Bonus +

Initiative
Ability or Skill Check

Armor Class

Size

Speed

Current Hit Points

Hit Dice
Total _____

Maximum Hit Points

Temporary Hit Points

Death Saves
Successes ☐ ☐ ☐
Failures ☐ ☐ ☐

Fatigue ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐
Strife ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Supply
Max Carried

Destiny _____

Source of Inspiration:

Inspiration Feature:

Fulfillment Feature:

Skills

Passive Stealth ◯ | Passive Insight ◯ | Passive Perception ◯ | Passive _____ ◯

Skill	Specialty	Expertise Die	Skill	Specialty	Expertise Die
☐ Acrobatics			☐ Medicine		
☐ Animal Handling			☐ Nature		
☐ Arcana			☐ Perception		
☐ Athletics			☐ Performance		
☐ Culture			☐ Persuasion		
☐ Deception			☐ Religion		
☐ Engineering			☐ Science		
☐ History			☐ Sleight of Hand		
☐ Insight			☐ Stealth		
☐ Intimidation			☐ Survival		
☐ Investigation			☐		

Skill Check = d20 + ability modifier + proficiency bonus* + expertise die** ** if proficient ** for specialties*

Tool Proficiencies

Attacks & Psionics

Name	Atk Bonus	Damage/Type	Range	Notes

Level Up
VOIDRUNNER

Character Name

Languages & Other Proficiencies

Features & Traits

Combat Maneuvers

Maneuvers Known: _____

Maneuver Save DC
8 + PROFICIENCY + STR/DEX BONUS

Exertion Points
2 × PROFICIENCY BONUS

Traditions Known:

Maneuver	Exertion Cost	Activation	pg #

Level Up
VOIDRUNNER

Character Name

Age	Height	Weight
Eyes	Skin	Hair

Character Appearance

Followers & Strongholds

Name: _____ Name: _____
Type: _____ Type: _____
Ability: _____ Ability: _____
_____ _____

Name: _____ Name: _____
Type: _____ Type: _____
Ability: _____ Ability: _____
_____ _____

Character Backstory

Allies & Organizations

Equipment

Wt.	Item	Properties

Bulky Items

Maximum Bulky Items

Prestige

Prestige Center

Treasure

C.R.

Level Up
VOIDRUNNER

Psionic Class _____

Psionic Ability _____

Character Name

Psionic Save DC	Psionic Attack Bonus	PSION/PSYKNIGHT Psionic Points
8 + MODIFIER + PROFICIENCY	MOD + PROFICIENCY	

LVL 0 — Reflexes

LVL II — PP 3

LVL IV — PP 6

LVL I — PP 2

LVL III — PP 5

LVL V — PP 7