

Demon Core Games - Universal Safety Rules

The following safety rules will be enforced at all Demon Core Games events:

Personal Safety

Proper eye and face protection is required at all times. **Eye protection must be explicitly ANSI Z87.1+ rated.** Testing lenses by shooting them is not sufficient to ensure eye safety. **All face protection must stay on at all times while on the field, no exceptions.** Failing to obey the face protection rules will result in sitting out on the first offense, followed by ejection from the venue on the second offense.

Two-piece face protection (i.e. goggles and a mesh lower) are **not** allowed for players under the age of 18. **Minors must have a full-face paintball-style mask to participate.**

Players over 18 may wear any **ANSI Z87.1+ full seal eyewear** with their lower face and ears covered. Shemaghs, balaclavas, and mesh lowers are all acceptable lower face protection. **Hard teeth protection is highly recommended**, as airsoft BBs are capable of shattering teeth even through a cloth layer.

All players are **required** to have a dead rag. Any bright red cloth that can be carried in a pocket is acceptable.

Chrono and Gun Safety

All weapons must be chronographed before being used on the field. **Muzzle energy/FPS limits may vary between events. Check each event's rules document for event-specific muzzle energy/FPS limits.**

HPA regulators must have a functional tournament lock and must be locked by event staff to pass chrono.

Any player found to be using a replica or regulator that has not been approved by the chrono team will be ejected from the venue.

Minimum Engagement Distance (MED)

MED is the closest distance at which you may engage an enemy with your airsoft replica. The following are a generalization of typical MED rules, but these rules may vary by event. **Check each event's rules document for event-specific MED restrictions.**

- **Replicas under 1.49J** are subject to a **20-foot MED**.
- **Replicas over 1.49J** are subject to a **100-foot MED**.

Even when using replicas that do not have an MED restriction, we recommend you use a courtesy "bang bang" or melee kill when possible, but it is not required.

Regardless of MED restrictions, pressing your muzzle against another player's body or equipment is never acceptable and may result in ejection from the venue.

General Safety Guidelines

The event safety word indicating a cease-fire is "**blind man**". If "blind man" is called:

- **Immediately** stop firing your replica and place the safety into the on position.
- Take a knee, remain still
- Repeat "blind man" until all other players in your vicinity have done the same.
- When the emergency is cleared by event staff, they will declare "game on".
- You may now repeat "game on" to surrounding players and resume play.

Do **not** under any circumstances declare "game on" before event staff have cleared the "blind man" situation. Doing so will result in ejection from the venue.

No real steel firearms, knives, or other weapons are allowed on the field. All replica melee weapons must have foam or rubber blades and be approved by the chrono team before entering the field.

Your replica **must be equipped with a barrel cover** in any area where it is permissible to remove eye or lower face protection.