

CORE SKILLS

- **Deep Learning:** Reinforcement Learning, Computer Vision, Uncertainty Quantification, Generative Modelling.
- **Robotics:** SLAM, Sensor Fusion, Electronics and Mechanical Design, Communication Protocols.
- **Languages and Frameworks:** PyTorch, TF 2.0, WandB, Python ML Stacks (NumPy, Sklearn, Pandas, etc.), C/C++, C#, Matlab, Go, Rust, Docker, CI/CD, SQL, MATLAB, PX4, ArduPilot, ROS, Dronekit, Arduino.
- **CAD Software:** SolidWorks, EasyEDA, EagleCAD, Onshape.
- **Linux-based Operating Systems:** Ubuntu, RedHat OSes.

EXPERIENCE

Jan 2025 – Present **ML Engineer, Eluve Inc.**

- Championed construction of ML Python-based Monorepo for Generative AI Evaluations
- Improved downstream doctor experience by 30% via various engineered solutions.
- **Technologies:** RAG, LLMs, SQL, Metabase, Python, Langfuse

June 2024 – Dec 2024 **Research Intern, Sony AI**

- Worked on [vision-based GT Sophy](#).
- **Technologies:** Distributed Asynchronous Reinforcement Learning

Mar 2022 – Jan 2023 **Principal Maintainer of [PettingZoo](#) and [SuperSuit](#), [Farama Foundation](#)**

- Led development of top multi-agent RL libraries, 40k+ monthly downloads.
- Coordinated team of 10+ developers, contributed 60+ PRs, merged 100+.
- Worked on [Gymnasium](#) and [Robotics](#), responsible for sparse reward and domain randomized environments.
- Co-authored [Shimmy](#) – interfacing our APIs with [DMControl](#), [OpenSpiel](#), [MeltingPot](#) and more.
- **Technologies:** Reinforcement Learning Environments, API Design, CI/CD Automation

Mar 2020 – Aug 2020 **Simulation Engineer, Swisslog Malaysia Sdn. Bhd.**

- Co-developed warehouse automation simulation tools with Emulate3D.
- Trained successors before pursuing a PhD.
- **Technologies:** Warehouse Logistics Design, Emulate 3D, C#

Aug 2018 – Dec 2019 **Research Assistant, Taylor's Unmanned Aerial Vehicles Research Group**

- Led team trainings, developed obstacle avoidance and navigation algorithms for UAVs (2 papers published).
- Helped develop vision-based target tracking for UAVs using Siamese Net inspired architecture.
- Designed custom middleware for UAV, enabling 3 other projects.
- **Technologies:** UAV Obstacle Avoidance and Navigation, Computer Vision, ROS, PX4, MATLAB

EDUCATION

2020 – Present **PhD in Artificial Intelligence and Engineering – Coventry University, UK**

Topic: Autonomous AI Enabled Drones for Predictive Maintenance

2016 – 2020 **Bachelor of Engineering (Honours) Mechanical Engineering – Taylor's University, Malaysia**

CGPA 3.92/4.00

PERSONAL PROJECTS

[PyFlyt](#) – UAV Flight Simulator for Reinforcement Learning Research

- A library for researching reinforcement learning algorithms on UAVs, > 70k downloads.

[CrazyFlyt](#) – Crazyflie 2.x Swarming Controller

- A library for swarming Crazyflie 2.x UAVs with a flexible software/hardware interface, built using PyFlyt.

[SAMTool](#) – Semantic Segmentation Dataset Creation Tool

- A tool for rapidly creating semantic segmentation datasets using the Segment Anything Model by Meta.

[RIDS](#) – UAV Remote ID Spoofer on ESP8266

- 16 fake UAV Remote IDs in the air all flying in random directions, featured in various [videos](#).

[Wingman](#) – A Horizontally Integrated Library for Managing Hundreds of AI experiments At Once

- ML experiments tracking/saving. >18,000 experiments totaling >100,000 hours of training tracked in one year.