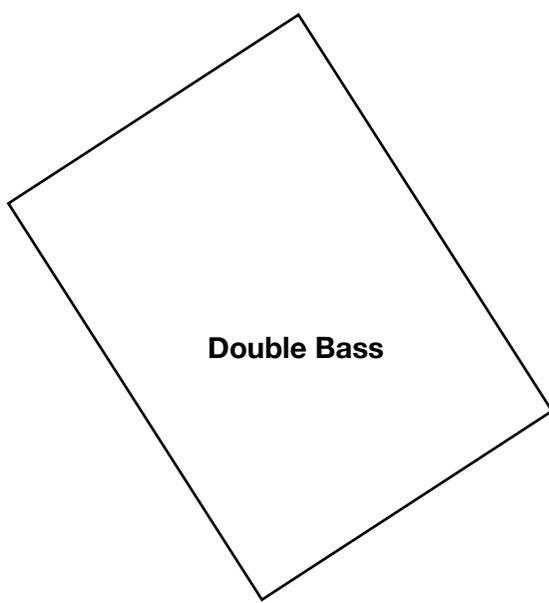


Channel	Instrument	Input	Stand
1	Acoustic Guitar	DI	/
2	Keys	DI (stereo)	/
3	Double Bass	DI	/
4	Cajon	DI	/
5	Percussion	OH Pencil mic	Tall Boom
6	Room Mic (if possible)	Rhode NT2 style (omni)	Small Boom

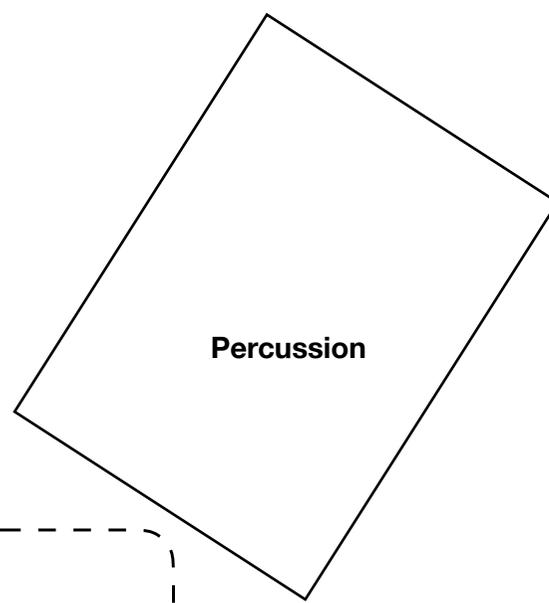
Room mic serves to capture ambient vocalisations and percussive sounds from the band, if permitted by venue.

Band forms U-shape around room mic

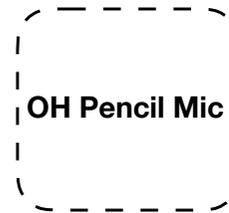
If possible, band will use 1 house snare stand and 1 house cymbal stand.



Double Bass



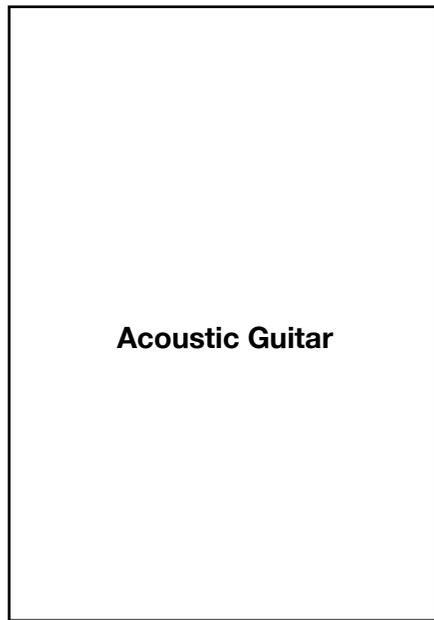
Percussion



OH Pencil Mic



Room Mic



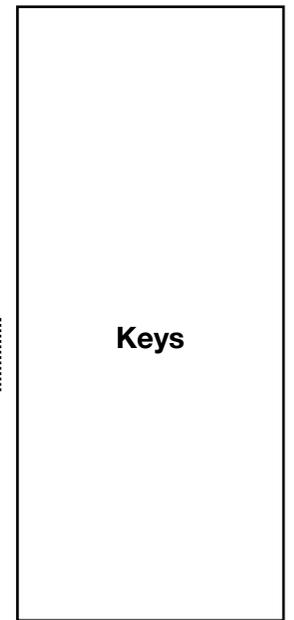
Acoustic Guitar



Power x1



Power x1



Keys



Front of Stage